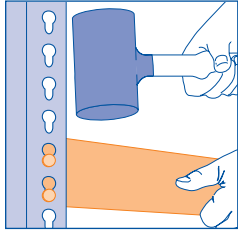


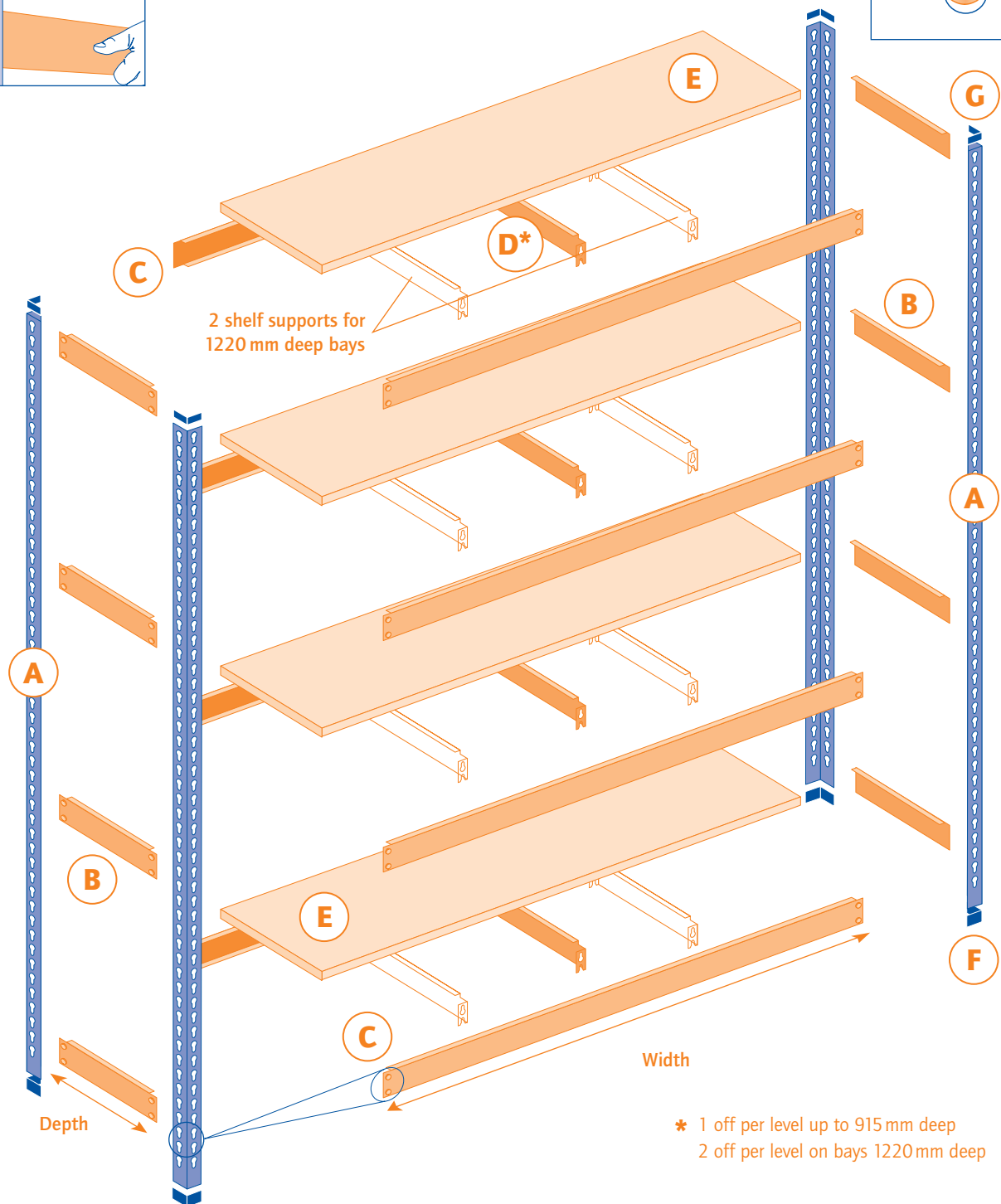
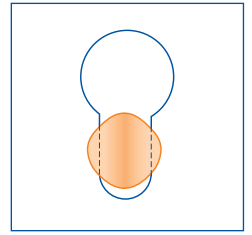
EXTRA HEAVY DUTY SHELVING

Tools required: Rubber mallet



We advise the use of protective gloves and goggles, or eyeglasses when assembling this product.

The beam slots are tapered and fit into the slots as shown



* 1 off per level up to 915 mm deep
2 off per level on bays 1220 mm deep

ASSEMBLY - 4 shelf bay 1980mm high

- 1 Fit plastic feet **F** to uprights **A**.
- 2 Assemble both ends first - **A** and **B** starting from the bottom. For optimum clear entry allow 15 clear holes between bottom shelf and 2nd shelf, 14 clear between 2nd and 3rd shelf, and 14 clear holes between 3rd and top shelf.
- 3 Tap together using rubber mallet.
- 4 Join both ends using front and rear beams **C**.
- 5 Add shelf supports **D**.
- 6 Add shelves **E**.
- 7 Fit plastic caps **G** to uprights **A**.

If you have any problems with this product or its assembly, please contact your local distributor or call our helpline on **01452 223098** where a team of experts will be pleased to help.

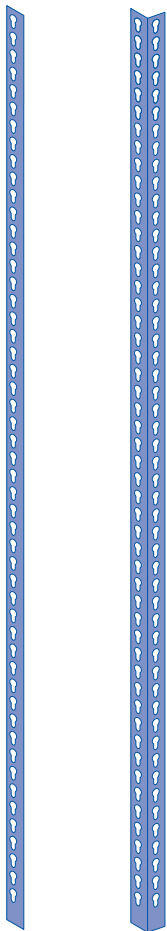
AIS001

IMPORTANT - ASSEMBLY INSTRUCTIONS

EXTRA HEAVY DUTY SHELVING

COMPONENTS

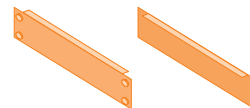
A Uprights



Available in: 1980 mm, 2440 mm,
3050 mm, 3660 mm or 4575 mm H
4 off

B Side beams

Either 380 mm, 455 mm, 610 mm,
760 mm, 915 mm or 1220 mm
2 off per shelf level



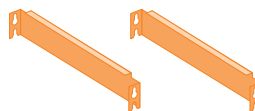
C Front and rear beams



Either 915 mm, 1220 mm, 1525 mm,
1830 mm, 2134 mm or 2440 mm
2 off per shelf level

D Shelf supports

Either 380 mm, 455 mm,
610 mm, 760 mm, 915 mm or
1220 mm
1 off per shelf level (2 off per shelf
level on bays of 1220 mm deep)

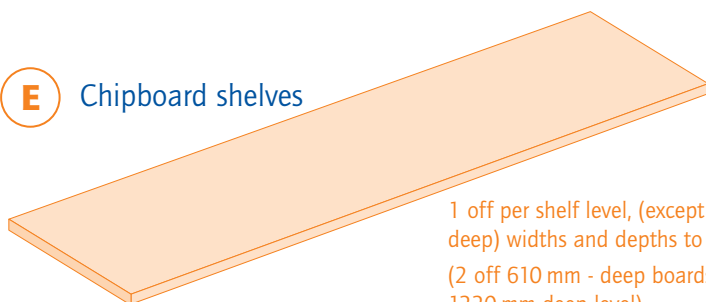


F Plastic feet

4 off



E Chipboard shelves



1 off per shelf level, (except 1220 mm
deep) widths and depths to suit beams
(2 off 610 mm - deep boards per
1220 mm deep level)

G Plastic caps

4 off



SAFETY

					x4 up to 2440 mm high x6 over 2440 mm high
Keep heavier items on the bottom shelves		Keep your shelving dry	Do not climb on your shelving	Make sure it is on a level and even floor	Tie plates recommended with more than one bay